CORE COURSE - VI - MULTI MEDIA AND AUTHORING TOOLS

Objectives:

To introduce the students to the World of Multi Media.

Unit – I

What is Multimedia? Evolution of multimedia, - Making Multimedia - Structure and components of multimedia - multimedia platforms, application domains Macintosh and Windows Production Platforms - Hardware Peripherals -Memory & Storage devices - Input devices - Output Hardware - Communication devices. Basic Tools - making Instant Multimedia - Multimedia Authoring Tools

Unit – II

Sound- music and noise, characteristics of musical sound, tone, note, intensity, pitch, timbre. Digitization of sound; PCM, sampling rate, resolution, Bit rate, quantization error, signal – to-noise ratio, sampling theory.

Unit – III

Video technology: analog video: Principles, Broadcast standards, recording formats & Standards. Digital video: Principles, PC Video, and Motion Picture to video conversion. Video compression. Video formats and quick time.

Unit – IV

Multimedia Authoring Tools and Metaphors: Introduction, definition & functions of metaphors. Basic categories – slide show metaphor, authoring metaphors, book metaphor, windowing metaphor, Icon metaphor and network metaphor.

Unit – VI

Consideration for selecting the authoring tool (hardware, software, utilities etc), Authoring approaches (Programming, Screen based, information centered). Feature of authoring system: Cross platform features, suitability; for Multiple Applications, Extra features, cost, technical support, ease of interface design etc. Introduction to Internet; domain name, FTP etc.

Books and Journal for Study and Reference:

- 1. Nigel Chapman and Jenny Chapman, Digital Multimedia, John Wiley and Sons 2000
- 2. James D. Foley et.al Addison Wesley Computer Graphics, 2nd edition 1996
- 3. John Vince, Virtual Reality systems, ACM Press 1995.
- 4. S.V.Raghavan and Sathish R.Tripati, Multimedia, Networking PHI 1997.
- 5. John Vince Addison, 3-D Computer Animation, Wesley 1992

- 6. Hearn and Baker, Computer Graphics, Second Edition PHI.
- 7. Tay Vaughan, Multimedia making it work, TATA Mc Hill New Delhi 1998.
- 8. Mac Multimedia for Teachers, Robinette IDG Books California 1995.
- 9. K.R.Rao, Zosan S.Bojkovic, Dragorad, Multimedia Communication Systems, A.Milovanovic Pearson Education New Delhi 2002.
- 10. John. F. Koegel Buford, Multimedia Systems, Pearson Education New Delhi 2001.
- 11. Mary Fallenstein, Hellman, W.R. James, Multimedia Case Book - Van Nestrand Reinhold New York 1995.
- 12. D.P.Mukarjee, Fundamentals of Computer Graphics and Multimedia - Prentice Hall New Delhi 1999.