### PROGRAMMING IN C++

### Unit I:

Principles of object oriented programming(OOP) : software evolution-object oriented Programming paradigm-basic concepts of OOP'S -benefits of oop's . Introduction to C++ - tokens, keywords, identifiers, variables, operators, manipulators, expression.

# Unit II:

Control structures in C++-Functions in c++ - main functions-function prototypingcall by reference –return by reference –functions overloading –friend and virtual functions.

# Unit III:

CLASSES AND OBJECTS:- Specification of a class-Accessing class membersmember functions of-class, -objects-array of objects-passing objects as Function arguments-Friend Functions-Const Member functions-Special member functions constructors-Destructors-operator overloading-overloading operators-Rules for overloading operators-Type conversions.

# Unit IV: Inheritance:

Single inheritance-Multilevel inheritance-multiple inheritance-hierarchical inheritance-hybrid inheritance pointers-Virtual functions and polymorphism managing console I/O operations working with files –classes for file stream operations –opening and closing a file –end –of –file, deduction-file pointers updating a file error handling during file operations- commandline arguments.

# Unit V: PROGRAMS

- 1. Arranging words in alphabetical order
- 2. Picking largest and smallest of a set of numbers.
- 3. Solving quadratic equation
- 4. Multiplication of two square matrices
- 5. Least square curve fitting
- 6. Programs for handling files
- 7. To solve simultaneous equation by Gauss elimination method.
- 8. Write a program to convert a number given in base to other bases and number to words.
- 9. Write functions for (i) find the length of the string (ii) to find a substring with a given string.
- 10. Write functions for (i) reversing the string(ii) converting integer into string
- 11. Write functions for (i) String copy (ii) string compare (iii) to replace a substring with another string.
- 12. Read in a string of characters and determine if they are Palindrome (i) to replace the half with first holy (ii) reverse them half separately.

# TEXT BOOK:

E. Balagursamy- Object Oriented programing with C++ Tata Mc-Graw Hill publishing company Ltd., 1998.